

<p style="writing-mode: vertical-rl; transform: rotate(180deg);">Number</p>	<p>To understand:</p> <ul style="list-style-type: none"> • The place value of integers • Mental methods to add and subtract positive and negative integers • Written methods to multiply/divide up to 3-digit numbers by a single-digit number • Multiply and divide whole numbers by powers of 10 • Square numbers, up to $12^2 = 144$ • Odd and even numbers, recognising their difference • The process of rounding of whole numbers to the nearest 10, 100 and 1000 • The vocabulary associated with fractions (numerator and denominator) • Use fraction notation (using the fraction symbols) • Diagram use to find equivalent fractions and to make comparisons • Conversion of simple fractions into decimals (tenths and hundredths) • Readings from scales and measures
<p style="writing-mode: vertical-rl; transform: rotate(180deg);">Algebra</p>	<p>To understand:</p> <ul style="list-style-type: none"> • Writing and plotting coordinates in the positive quadrant • Multiplying, dividing, adding and subtracting basic algebra ($a + a$, $2 \times a$, $3a - a$)
<p style="writing-mode: vertical-rl; transform: rotate(180deg);">Ratio & Proportion</p>	<p>To understand:</p> <ul style="list-style-type: none"> • Conversion of fractions to a ratio (shown in the ratio 1:2) • Writing ratios in their simplest form (2:6 is the same as 1:3) • The process of solving simple problems involving direct proportion <p>E.g. 2 pens cost 50p, how much does 1 pen cost?</p>
<p style="writing-mode: vertical-rl; transform: rotate(180deg);">Geometry</p>	<p>To understand:</p> <ul style="list-style-type: none"> • The definition of regular and irregular polygon • The names of regular polygons up to decagon • Names of the different angles (acute, obtuse, right-angle and reflex) • The definition of parallel and perpendicular lines • How to draw/read lines of symmetry on basic shapes, giving order of rotational symmetry • The definition of congruency and draw tessellations
<p style="writing-mode: vertical-rl; transform: rotate(180deg);">Statistics</p>	<p>To use:</p> <ul style="list-style-type: none"> • Discrete data and record results using a frequency table/tally chart • Discrete data to draw a bar chart • A bar chart or table to find and calculate the total population • A bar chart or table to find greatest and least values • The mode and range to describe sets of data • Information and work out totals from a pictogram, and create pictograms from information
<p style="writing-mode: vertical-rl; transform: rotate(180deg);">Probability</p>	<p>To understand:</p> <ul style="list-style-type: none"> • Events using words such as likely, unlikely, certain and impossible • The probability scale and place events on a scale from impossible to certain • Probabilities based on equally-likely outcomes in simple contexts • And list all outcomes for single events systematically <p>E.g. Flipping a coin, H,T or rolling a fair die 1,2,3,4,5,6</p>

Number	<p>To understand the processes of:</p> <ul style="list-style-type: none"> Ordering, adding and subtracting positive and negative integers within real-life contexts Rounding of integers to the nearest ten, hundred and thousand Written methods to multiply & divide up to three-digit numbers by a two-digit number Decimal notation and place value Rounding decimals to the nearest integer Multiplying & dividing any integer or decimal by powers of 10 Multiplying & dividing decimals with up to two decimal places by single-digit integer Adding and subtracting decimals, including those with differing number of decimal places Using a calculator to find square and cube roots Listing and simplifying equivalent fractions Expressing one number as a fraction of another, and simplify Conversion between fractions, decimals and percentages Finding percentages of amounts Order of operations (BIDMAS) Defining a prime number and listing the first 10 prime numbers Defining multiples and factors and be able to list them The 'less than' and 'greater than' symbols Using inverse operations (add/subtract, multiply/divide, square/root)
Algebra	<p>To understand the processes of:</p> <ul style="list-style-type: none"> Plotting coordinates in all four quadrants Identifying expressions, terms, equations and formulae Simplifying linear expressions by collecting like terms Multiplying terms (including single brackets by a positive integer) Calculating a term-to-term rule and continue a sequence Generating sequences from patterns Showing inequalities on a number line Giving numbers that satisfy inequalities Calculating the input and output of function machines (positive integers only) Writing expressions using algebraic notation (I think of a number times it by 2 and add 5)
Ratio & Proportion	<p>To understand the processes of:</p> <ul style="list-style-type: none"> Converting between metric units Writing and interpreting a ratio given a diagram or context Solving proportion problems using the unitary method Comparing products to work out best value, using simple proportions Using ratio for recipes
Geometry	<p>To understand the processes of:</p> <ul style="list-style-type: none"> Identifying and calculating angles on a straight line/around a point/vertically opposite Identify congruent shapes Measuring and drawing angles to the nearest degree Constructing a triangle given sides and angles with a protractor Calculating missing angles in triangles and quadrilaterals Identifying properties of 3D shapes Identifying and constructing nets of common 3D shapes Drawing plans and elevations of 3D shapes/drawing 3D shapes from the plans Reflecting, translating and rotating a shape Classifying quadrilaterals and triangles given their properties Calculating the area and perimeter of rectangles/squares/triangles/trapezium and compound shapes Identifying properties of different quadrilaterals and triangles
Statistics	<p>To understand the processes of:</p> <ul style="list-style-type: none"> Drawing and completing frequency trees Drawing and interpreting frequency diagrams for discrete and continuous data (frequency and two-way tables) Calculating the mode, median, mean and range from sets of data Drawing and interpreting line graphs
Probability	<p>To understand the processes of:</p> <ul style="list-style-type: none"> The probability scale from 0 to 1 Writing probabilities in words or fractions, decimals and percentages Calculating the probability of an event happening using theoretical probability Calculating all outcomes using dice, spinners and coins Calculating the probability of an event happening using relative frequency

Number	<p>To understand the processes of:</p> <ul style="list-style-type: none"> • Adding, subtracting, multiplying and dividing positive and negative integers • Round decimals to a given number of decimal places • Round to a given number of significant figures • Multiplying and dividing integers and decimals by 0.1 and 0.01 • Multiplying and dividing decimals • Converting integers into standard form • Using positive and negative square roots, cube and cube roots • Using index notation for small positive integer powers • Writing an integer as a product of its prime factors • Conversion between improper and mixed fractions • Written division methods to convert a fraction to a decimal • Multiplying integers by fractions • Comparing/ordering fractions, including those with different denominators • Adding and subtracting fractions by converting one fraction • Ordering decimals, including those which have a different number of decimal places • Using inequality signs to show comparisons between two fractions, or decimals • Calculating percentages of amounts, using multipliers • Increasing and decreasing an amount by a given percentage • Calculating highest common factors and lowest common multiples • Solving reverse percentage problems
Algebra	<p>To understand the processes of:</p> <ul style="list-style-type: none"> • Expanding, factorising and simplifying a single bracket • Substituting positive and negative integers into expressions and formulae • Calculating inputs and outputs from function machines, including negatives • Generating a sequence from the nth term • Calculating the first five triangular numbers and to be able to continue the sequence • Calculating the midpoint of a line on a coordinate grid • Solving problems involving shapes on a coordinate grid • Plotting equations of line in form $y = mx+c$ and identifying the gradient
Ratio & Proportion	<p>To understand the processes of:</p> <ul style="list-style-type: none"> • Conversion between imperial units and currencies when conversions are given • Sharing an amount in a given ratio and comparing scale drawings to real life • Using equivalent fractions, decimals and percentages to compare proportions • Expressing a number as a percentage of another
Geometry	<p>To understand the processes of:</p> <ul style="list-style-type: none"> • Calculating the volume of a prism and cuboid • Calculate the surface area of prism • Identifying and naming parts of circle • Calculating the circumference and area of a circle • Identifying and calculating angles in parallel lines e.g.: alternate/corresponding/co-interior • Calculating angles in isosceles and equilateral triangles • Drawing and finding bearings • Describing rotations, translations and reflections
Statistics	<p>To understand the processes of:</p> <ul style="list-style-type: none"> • Draw and interpret scatter graphs including line of best fit • Calculate the modal class from grouped data
Probability	<p>To understand the processes of:</p> <ul style="list-style-type: none"> • The sum of probabilities of all mutually exclusive outcomes is 1 • Listing all outcomes systematically • Drawing sample space diagrams for two events • Adding simple probabilities • Estimating the number of times an event will occur • Interpreting results of an experiment using the language of probability • Comparing estimated experimental probabilities with theoretical probabilities • Working out probabilities from Venn diagrams

Number	<p>To understand and apply:</p> <ul style="list-style-type: none"> • Rounding decimals to any given accuracy • Equivalences and perform calculations with powers of 10 • The use of the laws of indices, not including fractional or negative indices • Calculation of the Lowest Common Multiple (LCM) & Highest Common Factor (HCF) using Venn diagrams • Conversion between ordinary numbers and numbers in standard form • Adding, subtracting, multiplying and dividing numbers that are written in standard form • Adding, subtracting, multiplying and dividing fractions; including different denominators • Dividing any integer by a decimal by converting to division by an integer • The term reciprocal and calculate reciprocals of any integer, decimal or fraction • Conversion of simple fractions into recurring decimals using bus-stop method • Finding the percentage increase or decrease after a percentage change • Calculation of simple interest
Algebra	<p>To understand and apply:</p> <ul style="list-style-type: none"> • Expanding and simplifying brackets, including with negatives • Construction and solving linear equations, including unknowns on both sides • Construction, use of and rearranging simple formulae • Plotting and solving inequalities on a number line • Solving simultaneous equations graphically • Identifying and continuing the Fibonacci sequence • Adding and subtracting simple algebraic fractions • Plotting quadratic functions with and without a calculator
Ratio & Proportion	<p>To understand and apply:</p> <ul style="list-style-type: none"> • Calculation of compound measures • Calculation of the linear scale factor of similar shapes • Proportional reasoning to compare proportions • Comparison of two ratios
Geometry	<p>To understand and apply:</p> <ul style="list-style-type: none"> • Accurate construction of triangles given SSS, ASA, SAS • Ruler and compass skills to bisect an angle • Construction of perpendicular lines • Enlargement of any shape given a positive scale factor • Describing a rotation, reflection and translation on a co-ordinate grid • Calculating the circumference and area of a semi-circle and quarter of a circle • Calculating missing lengths using Pythagoras' Theorem • Calculating interior, exterior and the sum of angles in polygons
Statistics	<p>To understand and apply:</p> <ul style="list-style-type: none"> • Working out the fraction of each sector on a pie chart E.g. a quarter, 120 out of 360 • Drawing and interpreting distance-time graphs • Calculating averages from frequency tables
Probability	<p>To understand and apply:</p> <ul style="list-style-type: none"> • Use of $1 - p$ to calculate the probability of an event not occurring • Use of tree diagrams to calculate the probabilities of two independent events • Calculating a missing probability from a list or table including algebraic terms • Use of a numerical scale from 0 to 1 to express and compare experimental and theoretical probabilities in a range of contexts. • Comparison of relative frequencies from samples of different sizes • Completion of Venn diagrams and use union and intersection notation

Number	<p>To confidently apply:</p> <ul style="list-style-type: none"> • Index notation, including the use of negative integer powers • Estimation of the answer to square roots & cube roots e.g.: $\sqrt{70}$ must lie between 8 and 9 • Calculation of the LCM and HCF of a number when given the prime factorisation of each number • Calculation of the upper and lower bounds of a number to a given degree of accuracy • Use of upper and lower bounds for addition and subtraction calculations • Estimation of answers to calculations with the use of rounding numbers • Multiplying & dividing integers and decimals by a number between 0-1 • Adding, subtracting, multiplying and dividing mixed numbers
Algebra	<p>To confidently apply:</p> <ul style="list-style-type: none"> • Construction and solving of linear equations that involve fractions and fractional answers • Construction and solving of linear inequalities • Expansion and factorising single and double brackets, including difference of two squares • Substitution of fractional and negative values into expressions • Rearrangement of formulae and use to solve problems • Calculation of the equation of a line in the form $y=mx+c$
Ratio & Proportion	<p>To confidently apply:</p> <ul style="list-style-type: none"> • Calculation of missing dimensions in similar shapes • Calculation of compound interest and depreciation after 2-5 years • Forming, simplifying and dividing a quantity in a given ratio in worded problems • Conversion between currencies • Interpret and solve best buy deals
Geometry	<p>To confidently apply:</p> <ul style="list-style-type: none"> • Calculation of the area and arc length of a sector • Calculation of the length of a line given two coordinates • Defining a geometric progression and continue a sequence • Using and applying trigonometry to right-angled triangle, including worded problems • Identifying roots and turning points on a quadratic graph • Calculation of volumes of 3D shapes and prisms • Transforming shapes by reflecting, rotating, enlarging and translating (using column vectors) • Describing fully a single transformation • Using constructions to solve loci problems
Statistics	<p>To confidently apply:</p> <ul style="list-style-type: none"> • Construction of and interpretation of pie charts • Construction and interpretation of composite bar charts • Construction and interpretation of real-life graphs (including speed/distance/velocity graphs)
Probability	<p>To confidently apply:</p> <ul style="list-style-type: none"> • Written probabilities using fractions, percentages or decimals • Understanding and using experimental and theoretical probability to calculate estimated outcomes • Working out probabilities from Venn diagrams to represent real-life situations and also 'abstract' sets of numbers/values

Number	<p>To confidently apply:</p> <ul style="list-style-type: none"> • Consolidation of index laws and embedding fractional powers • The definition of a surd and perform calculations involving roots e.g.: $\sqrt{16} \times \sqrt{4} = 8$ Simplify surds e.g.: $\sqrt{12} = 2\sqrt{3}$ • Conversion of a fraction to a recurring decimal and vice versa • Solving problems involving standard form
Algebra	<p>To confidently apply:</p> <ul style="list-style-type: none"> • Iterative processes to generate sequences • Iterative methods to calculate solutions • Multiplication of three binomials e.g. $(y+5)(y+2)(y-3)$ • Identification of linear, quadratic, cubic, reciprocal and exponential graphs • Solving quadratics graphically and by factorising • Solving and simplifying algebraic fractions • Constructing and solving simultaneous linear equations • Calculating the equation of a linear function given two coordinates
Ratio & Proportion	<p>To confidently apply:</p> <ul style="list-style-type: none"> • Calculation of reverse and repeated percentage change • Construction of and solving equations involving direct and inverse proportion • Use of kinematics formulae to calculate speed and acceleration from worded and graphical situations
Geometry	<p>To confidently apply:</p> <ul style="list-style-type: none"> • Enlargement of a shape given a negative integer scale factor • Describing combinations of transformations • Calculation of and solving vector problems involving ratio • Calculation of the number of sides on a regular polygon given the interior and exterior angles • Understanding and use of the formulae for 'sum of angles in a polygon' and 'exterior angle' • Recalling and use of the formulae for volume and surface area for pyramids, frustums and cones • Calculation of the dimensions given the volume or surface area
Statistics	<p>To confidently apply:</p> <ul style="list-style-type: none"> • Plotting and interpreting cumulative frequency graphs • Plotting and interpreting boxplots • Plotting time-series graphs • Construction and interpretation of tables and calculate averages from continuous data
Probability	<p>To confidently apply:</p> <ul style="list-style-type: none"> • Calculation of the outcomes of two or more events by using the product rule • Use of tree diagrams to calculate the probabilities of two dependent events • Calculation of a missing probability from a list or two-way table, including algebraic terms • Use of a two-way table to calculate conditional probability • Comparison of relative frequency and theoretical probabilities including from different sample sizes

Number	<p>To confidently and independently:</p> <ul style="list-style-type: none"> • Solve complex problems involving index laws • Evaluate numbers with positive, fractional and negative indices • Rationalise simple fractions with a surd as the denominator e.g. $\frac{\sqrt{3}}{3}$ • Write the denominator in terms of its prime factors, determine whether a fraction can be expressed as a recurring or terminating decimal • Calculate limits using upper and lower bounds
Algebra	<p>To confidently and independently:</p> <ul style="list-style-type: none"> • Rearrange formulae with same variable on both sides • Solve Quadratics using the formula, factorising and including completing the square • Recognise the difference of two squares • Algebraic proof – to show algebraic expressions are equivalent, and use algebra to support and construct arguments and proofs e.g.: explain why $(n+1)(n+20)$ is an even number • Plot and find the equation of a circle • Calculate the equation of a line given two points and the equations of a perpendicular line • Solve inequalities algebraically and graphically
Ratio & Proportion	<p>To confidently and independently:</p> <ul style="list-style-type: none"> • Solve problems involving inverse and direct proportion including squares, square roots • Plot and interpret exponential functions ($y = k^x$) for positive values of k • Use similarity in length, area and volume to calculate scale factors and vice versa
Geometry	<p>To confidently and independently:</p> <ul style="list-style-type: none"> • Identify trigonometric graphs • Use and apply Pythagoras in 3D situations <p>e.g.: diagonal lengths in cuboid and lengths of lines given 3D coordinates</p> <ul style="list-style-type: none"> • Calculate the area of any given triangle using $\frac{1}{2}ab\sin C$ • Use and apply both sine and cosine rule to triangles and apply to bearing questions • Enlarge a shape given a negative fractional scale factor • Use and apply all circle theorems • Use graphs to solve problems involving distance, speed and acceleration
Statistics	<p>To confidently and independently:</p> <ul style="list-style-type: none"> • Construct and interpret histograms • Understand the structure of a stratified sample and calculate the proportion
Probability	<p>To confidently and independently:</p> <ul style="list-style-type: none"> • Use a tree diagram to calculate conditional probability

Number	<p>To confidently and independently:</p> <ul style="list-style-type: none"> • Solve and calculate the value of complex indices including surds • Rationalise more complex denominators e.g. $\frac{1}{2+\sqrt{3}}$ • Understand and use rational and irrational numbers
Algebra	<p>To confidently and independently:</p> <ul style="list-style-type: none"> • Calculate the nth term of a quadratic and geometric sequences • Solve simultaneous equations with one linear and one quadratic function • Use the equation of a circle to find points of intersection with a line or a tangent to a given point • Calculate the equation of a circle given the centre and a point on the circumference • Estimate area under a quadratic or other graph by dividing it into trapezia • Calculate or estimate gradients of graphs including quadratic and other non-linear graphs • Calculate the acceleration and distance from velocity-time graphs • Simplify and solve algebraic fractions • Calculate the inverse function and construct and use composite functions
Ratio & Proportion	<p>To confidently and independently:</p> <ul style="list-style-type: none"> • Set up, solve and interpret the answers in growth and decay problems
Geometry	<p>To confidently and independently:</p> <ul style="list-style-type: none"> • Transform both trigonometric and other functions. e.g.: Show $y = -f(x)$, $y = f(-x)$, $y=f(x+a)$, $y=f(x)+a$ • Sketch quadratic functions; identifying y and x-axis intercepts and turning points • Use trigonometry including the sine and cosine rule in 3D dimensions • Prove all circle theorems algebraically • Use and apply vectors to prove lines are collinear (lie on the same straight line) or parallel
Probability	<p>To confidently and independently:</p> <ul style="list-style-type: none"> • Use a Venn diagram to calculate conditional probability